Getting Map Data from OpenStreetMap OSM Data Model & Querying

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Overview

- Part I
 - OSM data model and tags
- Part II
 - Intro to Overpass
 - Overpass QL basics and simple examples
 - Advanced topics
- Part III
 - Demo (let's try it together)

Part I: **OpenStreetMap Data Model**



OSM Data Model How are data represented in OSM?





Defined by lat, long, along with unique ID.

Linear feature made up of nodes, along with unique ID. Can also be closed way or area.





Way

Collection of member objects along with relations between them ("role"), e.g., bus routes. Must have at least "type" tag.

Relation

OSM Data Model How are data represented in OSM?











Tags provide semantics

Tags (a.k.a the thing that gives meaning to OSM data objects)

- Tags are key-value pairs that describe attributes of OSM data objects
 - e.g., amenity=cafe or highway=motorway
- Free tagging system an object can have any number of attributes
- Useful keys: name, amenity, building, highway, office, shop, public transport, route
- https://wiki.openstreetmap.org/wiki/Map_features
- OSM data objects also have other attributes such as user id of contributor, change log, timestamp, etc.

Exploring OSM objects

https://www.openstreetmap.org/relation/11158003



Part II: Intro to Overpass API

Querying Data from OSM via Overpass API

- Let's say you want to find the locations of all parks in Washington D.C. that are close to a metro stop, or you want to get the coordinates of major highways in Spain... you can get all of these data via Overpass API
- OpenStreetMap API vs Overpass API
 - Good for querying ~10 million objects in a few minutes by location, tags, proximity, etc.
- Overpass Query Language
- Web-based front end: Overpass Turbo -> can export as GeoJSON
 - http://overpass-turbo.eu/



Overpass QL Basics Tl;dr: chronological logic + everything is a set

- Overpass Turbo's "query wizard" why bother learning Overpass QL?
- Overpass QL is a procedural, imperative language
 - Commands are executed in sequence, each one altering the shared state of the program
 - Each statement ends with a ;
- In Overpass QL, sets underlie program state; results are stored in a default set named (unless explicitly named otherwise) and inputs are also read from this set in the next statement execution (unless explicitly told otherwise)
 - Sets are referred to using I followed by the set name (e.g., I)

Overpass QL Basics Tl;dr: chronological logic + everything is a set

node [name="Foo"]; nwr[name="Foo"]->._;

In Overpass QL, sets underlie program state; results are stored in a default set named (unless explicitly named otherwise) and inputs are also read from this set in the next statement execution (unless explicitly told otherwise)

This means one can also do set operations such as unions and differences



Overpass QL Basics Anatomy of a query

- In general, you want to think about:
 - The type of OSM objects you want to query (node/way/rel/nwr)
 - Filters
 - Spatial (e.g., by proximity, or inside an area or bounding box), specified by parentheses (...)
 - Attributes/tags, specified by square brackets [..]
 - Pipelining/set operations, if necessary
 - Output details (full data, id only, attrs only, geom only, etc)

Example Query 1 Finding parks in Washington D.C.

- Data type
- Filters (order doesn't matter)
 - Spatial (...)
 - Tags [..]
- Pipelining/set operations
- Output details

area[name="District of Columbia"]; node["leisure"="park"](area); out;

Example Query 2 Finding supermarkets in Washington D.C. within walking distance from a public transit stop

out;

- area["name"="District of Columbia"] -> .dc;
- node(area.dc)["public_transport"="station"];
- node["shop"="supermarket"](around:1000);

Advanced Topics

- Outputs
- Recursing up/down
- Regular expressions
- If conditions
- Aggregations

```
/*
Search for park relations with
names ending with "park" (case-insensitive)
*/
rel["leisure"="park"]["name"~"park$",i](area);
```

```
/*
*/
(._;>;);
/*
of each object
```

```
*/
out tags center;
```

area[name="District of Columbia"];

Nodes are needed to return way/rel coordiantes. The following recurse down statement takes the input set _ and returns a result set containing all nodes and ways that are members of the relations in the input set.

Print only tag information and bbox center point

Part III: Demo (Let's try it together) http://overpass-turbo.eu/



Where to go for more details...

- OSM elements https://wiki.openstreetmap.org/wiki/Elements
- OSM tags https://wiki.openstreetmap.org/wiki/Map features
- ► taginfo https://taginfo.openstreetmap.org
- Overpass API user's manual https://dev.overpass-api.de/overpass-doc/en/index.html
- Overpass QL doc https://wiki.openstreetmap.org/wiki/Overpass_API/Overpass_QL
- Overpass QL repository of examples https://wiki.openstreetmap.org/wiki/Overpass API/Overpass API by Example
- Overpass Turbo doc https://wiki.openstreetmap.org/wiki/Overpass_turbo

Slides available at unchitta.com/resources